



## **Rules**

- Paintings must be completed by the sole participant 'En plein air'. No electronic aids, photos, studio, workshop or class work permitted.
- Early Bird Fee for all events by May 18 - \$10 (***envelopes must be posted marked by May 18th***). Fee for all events after May 18 - \$15.
- Artists must participate in the Main Competition in order to enter Heber/Midway Paint-Outs, Quick Draw and Studio Art.
- Artists must complete a 'Utah Special Events Sales Tax form at registration – ***MAA is required to submit artist names to Utah State Sales Tax Commission.***
- Art work must be framed, or gallery wraps, to hang with **WIRE** only!
- MAA reserves the right to determine the suitability of all painting subjects shown in WPAP.
- Each artists must sign a release form and waiver of liability with MAA for participation in the competition. Artists assume full responsibility for their personal conduct, well-being and safety during all events. Artists release to MAA the use of photographs, exhibited art works for further publicity and promotional purposes.
- Purchase award winners agree to exchange their winning entry for the stated award amount. Artist may opt-out of the purchase award competition during registration. Professional cash award and purchase award winners release rights of the winning painting for MAA reproduction, fund raising and promotion purposes.
- Art not sold must remain in the exhibit until 3:00p.m., Wednesday, July 4, 2018.
- All canvases must be stamped prior to painting and visible at check in of finished paintings – ***No Exceptions!***

### **Main Competition Saturday, June 23 to Friday, June 29 - 4 Entries Allowed**

- ***New This Year*** – Painting within Wasatch and Summit counties and Provo Canyon up to Bridal Veil Falls (includes Sundance).
- Maximum Size – **INCLUSIVE OF FRAME: 33" X 45"**
- Gallery wrap – sides must be painted ahead of time.
- Main Competition entries due Friday, June 29 at 12:00 Noon. ***No late paintings accepted after 12:00 Noon.***
- Town Hall will be closed to all artists after 2:00pm.

#### **Heber City Paint-Out, Monday, July 2<sup>nd</sup>**

- Registration 7-9:00am
- ***New This Year*** – Painting within city limits, maps will be available.
- Return ready to hang with wire by 1:00pm. Winners announced at 3:00pm

#### **Midway Paint-Out, Tuesday, July 3<sup>rd</sup>**

- Registration 7-9:00am
- ***New This Year*** – Painting within city limits, maps will be available.
- Return ready to hang with wire by 1:00pm. Winners announced at 3:00pm

#### **Quick Draw, Wednesday, July 4<sup>th</sup>**

- Limit of 30 entries – must register by July 1<sup>st</sup>
- ***New This Year***–**2** hour Quick Draw, 8:30–10:30 am
- Canvases stamped from 7:30-8:30 am

#### **Studio Art – June 23 - June 29 by 12:00 Noon**

- Two (2) entries allowed.
- Maximum size – **156" in circumference**
- Must participate in Main Competition

### ***New This Year***

#### **Nocturnal / Sunrise Paint-Out, Sunday, June 30<sup>th</sup> & , Monday, July 1<sup>st</sup>**

- Wasatch State Park, NO CHARGE to participate until Friday, May 18, park permits will be provided for entries. Canvases stamped on June 30<sup>th</sup>, 3:00 – 6:00 pm in Town Hall. Paintings will be on display in the Wasatch State Park Visitors' Center on Sunday, July 1<sup>st</sup> from 1 to 4pm. Paintings will be moved to the Town Hall on July 2.

***New This Year*** - MAA is pleased to announce the opening of reservations for a **group campsite at Wasatch Mountain State Park**, the site of one of our painting competitions this year. We have reserved a special group campsite at the main campground with hookups and tent sites. The site includes a covered pavilion, tables, grills, electricity, a volleyball area, horseshoe pits, a fire ring, restrooms, access to park showers, and access to hiking. Enjoy the evenings and share some comradery with fellow artists around a campfire. Sites with hookups are \$25 and tent sites are \$15. Reserve a site through [jjwatterworth@gmail.com](mailto:jjwatterworth@gmail.com). We hope to see you there!